



**TWO
RIVERS**
WISCONSIN

SAFETY COMMITTEE MEETING

Thursday, October 13, 2022 at 8:15 AM

Council Chambers - City Hall, 3rd Floor
1717 E. Park Street, Two Rivers, WI 54241

AGENDA

1. OPEN MEETING

- A. Attendance (Sally S./Dee Dee)
- B. Approve draft minutes from previous meeting

2. OLD BUSINESS

- A. Discuss any on-going issues (Brian D.)
- B. Remind employees to use near miss reporting procedures
- C. Previous month theme: Fire Prevention & Halloween Safety
- D. Previous trainings:
Confined Space Refresher completed 09/19
- E. Safe driving practices - all employees should be conscious during and after working hours of how they are operating vehicles.

3. INCIDENT REPORTING

- A. Incident Report (Sally S./Dee Dee)
- B. Near Miss Report/Department Follow-up
- C. Recommendations/Actions/Root Cause

4. INSPECTION REPORTING

- A. Inspection Report (Patrick)
- B. Discussion on inspections/concerns
- C. Corrective Action

5. NEW BUSINESS

- A. Set safety theme for November

6. FUTURE SAFETY TRAINING EVENTS/SESSIONS

A. Annual Safety Training Review

Thursday, October 27 - Council Chambers - 8:30AM & 12:45PM (1 hour sessions)

Cold Weather Preparedness

Wednesday, November 2 - Council Chambers - 8:30AM & 12:45PM (1 hour sessions)

Stop the Bleed Kits

Training to be determined

7. ESTABLISH NEXT SAFETY COMMITTEE MEETING TIME AND DATE

A. Next meeting tentatively scheduled for Thursday, November 10, 2022 at 8:15AM

8. ADJOURNMENT

Please note, upon reasonable notice, efforts will be made to accommodate the needs to disabled individuals through appropriate aids and services. For additional information or to request this service, please contact the Office of the City Manager by calling 793-5532.

It is possible that members of and possibly a quorum of governmental bodies of the municipality may be in attendance at the above stated meeting to gather information; no other action will be taken by any governmental body at the above-stated meeting other than the governmental body specifically referred to above in this notice.