



URBAN RENEWAL BOARD MEETING MINUTES
September 10, 2024 at 7:30 AM
Council Chambers at City Hall - 1123 W. Lake St. Sandpoint, Idaho

Call to Order

Chairman Eric Paull called the meeting of the Sandpoint Urban Renewal Board to order at 7:30 a.m. on Tuesday, September 10, 2024, in Council chambers at City Hall, 1123 W. Lake St., Sandpoint, Idaho.

Roll Call

PRESENT

Chairman Eric Paull
Commissioner Ned Brandenberger
Commissioner Tom Bokowy
Commissioner Jason Welker

ABSENT

Commissioner Kendon Perry
Commissioner Marilyn Sabella

Meeting Minutes Approval

1. The Board's August 6, 2024, meeting minutes were approved as presented.
Motion made by Commissioner Welker, Seconded by Commissioner Bokowy.
Voting Yea: Chairman Paull, Commissioner Brandenberger, Commissioner Welker
Voting Abstaining: Commissioner Bokowy

Reports/Announcements

Chairman Paull briefly reviewed his monthly financial report. Information only; no Board action.

2. Report/Update on Downtown Parking Lot Project
Construction Manager Erik Bush and Mayor Jeremy Grimm provided an update on the downtown parking lot rehabilitation project, slated for Spring 2025, and fielded questions from the Commissioners. Information only; no Council action.

Old/Unfinished Business - none

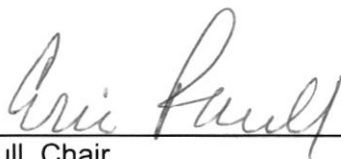
New Business

3. Invoice: Consider approval of a \$475,000 payment as reimbursement for the Downtown Streets Project.
Motion to approve the budgeted \$475,000 payment toward City of Sandpoint Invoices 381 and 460 as reimbursement for the Downtown Streets Project.
Motion made by Commissioner Bokowy, Seconded by Commissioner Welker.
Voting Yea: Chairman Paull, Commissioner Brandenberger, Commissioner Bokowy, Commissioner Welker

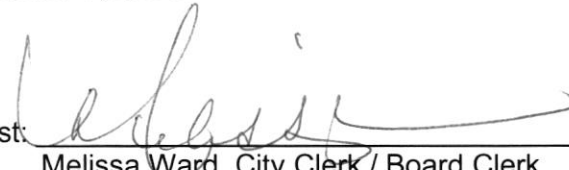
Adjourn

With no further business on the agenda, the meeting adjourned at 7:43 a.m.

I presided over this meeting and can confirm that these minutes, prepared by the board clerk, were approved by the Sandpoint Urban Renewal Board on October 1, 2024.



Eric Paull, Chair



Attest:

Melissa Ward, City Clerk / Board Clerk