CITY OF SHEBOYGAN

LICENSING, HEARINGS, AND PUBLIC SAFETY COMMITTEE MINUTES

Monday, May 1, 2023

COMMITTEE MEMBERS PRESENT: Vice Chair Alderperson Barb Felde, Alderperson Dean Dekker, Alderperson Joseph Heidemann

COMMITTEE MEMBERS EXCUSED: Chair Alderperson Amanda Salazar

COMMITTEE MEMBERS ABSENT: Alderperson Betty Ackley

STAFF/OFFICIALS PRESENT: City Attorney Charles Adams, TV Program Director Scott Mealiff

OTHERS PRESENT: Dave Felde

OPENING OF MEETING

1. Call to Order

Vice Chair Alderperson Barb Felde called the meeting to order at 5:30 PM.

- 2. Roll Call
- 3. Pledge of Allegiance

The Pledge of Allegiance was recited.

4. Introduction of Committee members, staff and guests

MINUTES

5. Approval of Minutes

MOTION TO APPROVE THE MINUTES OF THE PREVIOUS MEETING HELD April 12, 2023. Motion made by Alderperson Dekker, seconded by Alderperson Heidemann. Voting Yea: Vice Chair Felde, Alderperson Dekker, Alderperson Heidemann.

ITEMS FOR DISCUSSION AND POSSIBLE ACTION

6. R. O. No. 142-22-23 (4-17-23) by City Clerk submitting various license applications.

MOTION TO HOLD CHANGE OF PREMISE APP. NO. 2805 (BLUE HARBOR RESORT) AND TO GRANT THE REMAINDER OF THE APPLICATIONS ON R.O. NO. 142-22-23. Motion made by Alderperson Dekker, seconded by Alderperson Heidemann. Voting Yea: Vice Chair Felde, Alderperson Dekker, Alderperson Heidemann.

- 7. R. O. No. 1-23-24 (DIRECT REFERRAL) by City Clerk submitting various license
- R. O. No. 1-23-24 (DIRECT REFERRAL) by City Clerk submitting various license applications.

MOTION TO GRANT THE APPLICATIONS ON R.O. NO. 1-23-24. Motion made by Alderperson Dekker, seconded by Alderperson Heidemann. Voting Yea: Vice Chair Felde, Alderperson Dekker, Alderperson Heidemann.

NEXT MEETING DATE

8. The next committee meeting is scheduled to be held on May 10, 2023 at 4:15 p.m.

ADJOURN

9. Motion to adjourn

MOTION TO ADJOURN AT 5:33 PM. Motion made by Alderperson Dekker, seconded by Alderperson Heidemann. Voting Yea: Vice Chair Felde, Alderperson Dekker, Alderperson Heidemann.