

PUBLIC HEARING & CITY COUNCIL MEETING

Tuesday, August 01, 2023, at 7:00 PM Court Room/Council Chambers (2nd Floor) and Online 275 W. Main Street, Santaguin, UT 84655

MEETINGS HELD IN PERSON & ONLINE

The public is invited to participate as outlined below:

- In Person Meetings are held on the 2nd floor in the Court Room/Council Chambers at City Hall
- YouTube Live Public meetings will be shown live on the Santaquin City YouTube Channel, which can be found at https://bit.ly/2P7ICfQ or by searching for Santaquin City Channel on YouTube.

ADA NOTICE

If you are planning to attend this Public Meeting and due to a disability need assistance in understanding or participating in the meeting, please notify the City Office ten or more hours in advance and we will, within reason, provide what assistance may be required.

AGENDA

ROLL CALL

PLEDGE OF ALLEGIANCE

INVOCATION / INSPIRATIONAL THOUGHT

DECLARATION OF POTENTIAL CONFLICTS OF INTEREST

FORMAL PUBLIC HEARING

1. Proposed Property Tax Increase

NEW BUSINESS

Resolutions

- 2. Resolution 08-01-2023 Adoption of the Certified Tax Rate
- 3. Resolution 08-02-2023 Adoption of the Final FY2023-2024 Budget

CONVENE OF THE SANTAQUIN COMMUNITY DEVELOPMENT AND RENEWAL AGENCY

4. Resolution 08-01-2023 CDA - Adoption of the Final FY 2023-2024 Budget

CONVENE OF THE SANTAQUIN LOCAL BUILDING AUTHORITY

5. Resolution 08-01-2023 LBA - Adoption of the Final FY 2023-2024 Budget

CONVENE OF THE SANTAQUIN SPECIAL SERVICE DISTRICT

6. Resolution 08-01-2023 SSD - Adoption of the Final FY 2023-2024 Budget

ADJOURNMENT

The undersigned duly appointed City Recorder for the municipality of Santaquin City hereby certifies that a copy of the foregoing Notice and Agenda may be found at www.santaquin.org, in three physical locations (Santaquin City Public Safety Building, Zions Bank, Santaquin Post Office), and on the State of Utah's Public Notice Website, https://www.utah.gov/pmn/index.html. A copy of the notice may also be requested by calling (801)754-1904.

BY:

Amalie R. Ottley, City Recorder