



OPEN SPACE CONSERVANCY TRUST SPECIAL VIDEO MEETING

Thursday, October 15, 2020 at 5:00 PM

BOARD MEMBERS:

Chair Marie Bender
Vice Chair Thomas Hildebrandt
Secretary Craig Olson
Board Members: Lisa Anderl, Carol Lynn Berseth,
Hillary Ethe, Geraldine Poor

LOCATION & CONTACT

Mercer Island City Hall – Zoom Meeting
9611 SE 36th Street | Mercer Island, WA 98040
Phone: 206.275.7706 | www.mercerisland.gov

In compliance with the Americans with Disabilities Act, those requiring accommodation for meetings should notify the Staff Liaison at least 24 hours prior to the meeting at 206.275.7706.

Virtual Meeting Notice

The virtual meeting will be broadcast live on Zoom and recorded and saved on the City's [YouTube Channel](#)

Join by Telephone at 5:00 PM: To listen to the meeting via telephone, please call **253.215.8782** and enter Webinar ID **811 6361 6127** and Password **851646** when prompted.

Join by Internet at 5:00 PM: To watch the meeting over the internet via your computer, follow these steps:

- 1) Click [this link](#)
- 2) If the Zoom app is not installed on your computer, you will be prompted to download it.
- 3) If prompted for Webinar ID, enter **811 6361 6127**; Enter Password **851646**

For the safety and wellbeing of the public and staff, the City strongly recommends that community members attend the meeting by viewing the live feed on Zoom or watching the recording of the video conference on the City's [YouTube Channel](#), which will be available approximately 24 hours after the meeting.

CALL TO ORDER & ROLL CALL, 5:00 PM

WELCOME & INTRODUCTION OF NEW TRUSTEES

PUBLIC APPEARANCES

REGULAR BUSINESS

1. Election of Officers:
 - A. Nominate a Board member to serve as Chair
 - B. Nominate a Board member to serve as Vice Chair
 - C. Nominate a Board member to serve as Secretary
2. Review and Consider Approving Minutes of the January 16, 2020 OSCT Regular Meeting.
3. City Operations Update
4. Review and Consider Update to OSCT Bylaws (first review)

OTHER BUSINESS

5. Quadrant Reports
6. Next Meeting

ADJOURNMENT