

YOUTH COMMISSION MEETING AGENDA

7:30 PM - Tuesday, September 13, 2022 Via Telephone/Video Conference

Please Note: Per California Executive Order N-29-20, the City Council will meet via Telephone/Video Conference only:

Telephone:1-669-444-9171 / Webinar ID: 815 7937 9005

https://losaltosca-gov.zoom.us/j/81579379005?pwd=a0pOcCtDYVJHZUZIOVl2WWdib2lYQT09

Passcode: 251634

TO PARTICIPATE VIA VIDEO: Follow the link above. Members of the public will need to have a working microphone on their device and **must have the latest version of ZOOM installed** (available at https://zoom.us/download). To request to speak, please use the "Raise hand" feature located at the bottom of the screen.

TO PARTICPATE VIA TELEPHONE: Members of the public may also participate via telephone by calling the number listed above. To request to speak, press *9 on your telephone.

TO SUBMIT WRITTEN COMMENTS: Prior to the meeting, comments on matters listed on the agenda may be emailed to <u>arodriguez@losaltosca.gov</u>. Emails sent to this email address are sent to/received immediately by the City Council. Please include a subject line in the following format:

PUBLIC COMMENT AGENDA ITEM ## - MEETING DATE

Correspondence submitted in hard copy/paper must be received by 2:00 PM on the day of the meeting to ensure distribution prior to the meeting. Correspondence received prior to the meeting will be included in the public record. Please follow this link for more information on submitting written comments: https://www.losaltosca.gov/cityclerk/page/public-comments.

Public testimony will be taken at the direction of the Chair, and members of the public may only comment during times allotted for public comments.

CALL MEETING TO ORDER

ESTABLISH QUORUM

PLEDGE ALLEGIANCE TO THE FLAG

CHANGES TO THE ORDER OF THE AGENDA

PUBLIC COMMENTS ON ITEMS NOT ON THE AGENDA

Members of the audience may bring to the Commission's attention any item that is not on the agenda. Speakers are generally given two or three minutes, at the discretion of the Chair. Please be advised that, by law, the Youth Commission is unable to discuss or take action on issues presented during the Public Comment Period. According to State Law (also known as "The Brown Act") items must first be noted on the agenda before any discussion or action.

ITEMS FOR CONSIDERATION/ACTION

- 1. Youth Commission 2022/2023: Introductions of Commissioners and Staff
- 2. **Youth Commission School Year 2022/2023:** Authorize staff to share Youth Commission Rosters with the entier commission
- 3. **School Year 2021-22 Work Plan:** Review achievements in FY 2021-22 Youth Commission Work Plan
- 4. **School Year 2022-23 Work Plan:** Brainstorm and draft the Youth Commission Work Plan for 2022/2023

INFORMATIONAL ITEMS

- 5. Upcoming Events and opportunities
- 6. Youth Commission 22/23 Regular Meeting Schedule

COMMISSION/SUBCOMMITTEE/STAFF REPORTS AND REQUESTS FOR POTENTIAL FUTURE AGENDA ITEMS

ADJOURNMENT

SPECIAL NOTICES TO THE PUBLIC

In compliance with the Americans with Disabilities Act, the City of Los Altos will make reasonable arrangements to ensure accessibility to this meeting. If you need special assistance to participate in this meeting, please contact the City Clerk 72 hours prior to the meeting at (650) 947-2610. Please leave a voicemail should no one answer.

Agendas Staff Reports and some associated documents for City Council items may be viewed on the Internet at https://www.losaltosca.gov/meetings.

All public records relating to an open session item on this agenda, which are not exempt from disclosure pursuant to the California Public Records Act, and that are distributed to a majority of the legislative body, will be available for public inspection through the Commission Staff Liaison at the same time that the public records are distributed or made available to the legislative body.

If you wish to provide written materials, please provide them to the Commission Staff Liaison 3 days prior the scheduled meeting to ensure proper distribution and to be included with the public record.