



CITY COUNCIL MEETING

October 17, 2023 at 6:30 PM

City Hall Council Chambers – 450 Virginia Avenue, Long Lake, MN 55356

AGENDA

1. **Call to Order**
2. **Pledge of Allegiance**
3. **Mayor's Comments – Long Lake News, Meeting Review and Updates**
4. **Approve Agenda**
5. **Consent Agenda**
 - A. Approve Minutes of October 3, 2023 City Council Work Session
 - B. Approve Minutes of October 3, 2023 City Council Meeting
 - C. Approve Vendor Claims and Payroll
 - D. Approve an Application for Exempt Permit for the Church of St. George to Conduct Gambling Activities Including a Raffle During the Saturday, November 18, 2023 'Annual Holiday Boutique' Event
 - E. Adopt Resolution No. 2023-43 Approving Promotion of Amanda Nowezki From Finance/Utilities Officer to Finance Director and Approving a Salary Step Increase
6. **Open Correspondence**

NOTE: Open Correspondence is an item on the agenda during which the public may address the City Council. **No formal action is taken by the City Council** and comments shall be limited to five minutes or less. *Open Correspondence comments may also be emailed to City staff by 12:00 noon on the date of the meeting.*
7. **Regular Business**
 - A. Consider Approving the Purchase of a 2021 Hyundai HL940AXT Wheel Loader for Public Works
 - B. Consider Approval of the Proposal for a Job Classification and Compensation Study to be Completed by DDA Human Resources, Inc.
8. **Other Business**
9. **Adjourn**

UPCOMING MEETINGS & OTHER DATES OF NOTE

Monday, October 16 (5:30 pm) / Park Board Meeting at Holbrook Park

**** In the event of inclement weather, the Park Board will meet at Public Works ****

Monday, November 6 (5:00 pm or 5:30 pm) / City Council Work Session

Monday, November 6 (6:30 pm) / City Council Meeting

Tuesday, November 14 (6:30 pm) / Planning Commission Meeting

Tuesday, November 21 (5:00 pm or 5:30 pm) / City Council Work Session

Tuesday, November 21 (6:30 pm) / City Council Meeting

Thursday, November 23 - Friday, November 24 / City Offices Closed for Thanksgiving