



Wednesday, May 1, 2024
Airport Board minutes

Airport Terminal Building

"The Airport Board's mission is to advise the Council in developing the future of Independence aviation."

Call to Order at 5.00 pm by Chairman Dan Callahan.

Roll Call: Chairperson Callahan, Pilcher, and Payne present.

Absent – Jones (**excused**) Rottinghaus (**unexcused**)

Other attendees: None

Approve the Agenda: Motion- Pilcher Second- Payne Ayes- All

Approve the Minutes: Motion- Pilcher Second- Payne Ayes- All

Public comment: none

NEW BUSINESS

Engineer Update – Carl walked the project – a few punch list items still need addressed. We still have retainage. The topsoil is good, painting is done. The project is substantially done, so we can move to close it out. Appears we will be under budget on our projects.

Chairman/City Manager Update – Matt was not in attendance. Dan suggested we begin to think ahead about CIP items.

Airport Manager Update- Brett's report was accepted. He is also keeping an eye on the 100LL pump as it has been losing prime from time to time. The security cameras have had some issues. Brett and Matt are working through them. The readout on the fuel master screen is hard to see when the sun is in the right position, Brett will be looking into this and the best solution to resolve this.

FBO Update – Dylan's report was accepted. Windy, rainy weather has slowed things down a bit. Jackie is getting versed in the Veterans program details. Will be advertising soon.

Craig Schutte Memorial – The Schutte family would like to put a bench memorial at the airport in Craig's honor. They will need to work with Brett on location, etc. Pilcher agreed this was a good idea and motioned to approve to send to the council. Callahan seconded – all Ayes.

Revenues and expenses to date – Brett went over a couple of the line items, and we discussed what the reasoning was for amending the current budget – nothing serious.

Adjournment time was at 5:31 pm: Motion- Payne Second- Pilcher Ayes- All

Respectfully submitted,
Janet Payne