



HOOPER CITY
PUBLIC HEARING NOTICE
MARCH 14, 2024 7:00PM
COUNCIL CHAMBERS
5580 W. 4600 S.
Hooper, UT 84315

Notice is hereby given that the Hooper City Planning Commission will hold two public hearings on Thursday, March 14, 2024, starting at 7:00 p.m. at the Hooper City Municipal Building located at 5580 West 4600 South Hooper, UT 84315.

1. The purpose of the first public hearing is to consider the request for a conditional use permit for Tyler Larkin for an oversized structure totaling 3,087 sq ft located at 6690 W 5100 S.
2. The purpose of the second public hearing is to consider the request for a conditional use permit for Bryce Wilcox for an oversized structure totaling 3,200 sq ft located at 4152 S 5350 W.
3. The purpose of the third public hearing is to review and update the Ordinance 10-5-4 for Zoning Amendment Process.

All interested parties are invited to attend.

Morghan Yeoman

Morghan Yeoman, City Recorder

**Please see notes regarding public comments and public hearings*

In compliance with the American with Disabilities Act, persons needing special accommodations, including auxiliary communicative aids and services, for this meeting should notify the city recorder at 801-732-1064 or admin@hoopercity.com at least 48 hours prior to the meeting.

CERTIFICATE OF POSTING

The undersigned, duly appointed city recorder, does hereby certify that the above notice has been posted at the Hooper City Civic Center, the Hooper City Post Office, and the Hooper City Sinclair Gas Station; the Utah Public Meeting Notice website; and hoopercity.com on or before March 14, 2024.

***NOTES REGARDING PUBLIC COMMENT AND PUBLIC HEARINGS**

A. Time is made available for anyone in the audience to address the City Council during public comment and through public hearings.

a. When a member for the audience addresses the council, they will come to the podium and state their name and address.

b. Each person will allotted three (3) minutes for their remarks/questions

c. The City Recorder will inform the speaker when their allotted time is up.