Agenda HISTORIC DISTRICT COMMISSION

Special training session 5:00 p.m. October 26, 2023 Board Meeting Room of Town Hall Annex, 105 E. Corbin St.

Public charge: The Hillsborough Historic District Commission pledges to the community of Hillsborough its respect. The commission asks members of the public to conduct themselves in a respectful, courteous manner with the commission members and with fellow community members. At any



time should any member of the commission or community fail to observe this public charge, the chair or the chair's designee will ask the offending person to leave the meeting until that individual regains personal control. Should decorum fail to be restored, the chair or the chair's designee will recess the meeting until such time that a genuine commitment to this public charge can be observed.

1. Call to order, roll call, and confirmation of quorum

2. Commission's mission statement

To identify, protect, and preserve Hillsborough's architectural resources and to educate the public about those resources and preservation in general. The Hillsborough Historic District presents a visual history of Hillsborough's development from the 1700s to the 1960s. In 1973, the town chose to respect that history through the passage of the preservation ordinance creating the historic district.

3. Discussion topics

- A. Defining "historic," "period of significance," "contributing," and "product of time and place"
- B. Public comment and determining standing
- C. Conflicts of interest and communication outside of meetings
- D. Roles/responsibilities of members, chair, and staff
- E. Citing design standards
- F. Defining "compatibility" and "congruency"

4. Other discussion/questions

5. Adjournment

Interpreter services or special sound equipment for compliance with the American with Disabilities Act is available on request. If you are disabled and need assistance with reasonable accommodations, call the Town Clerk's Office at 919-296-9443 a minimum of one business day in advance of the meeting.