



REGULAR MEETING OF THE MAYOR AND BOARD OF ALDERMEN OF THE CITY OF GLUCKSTADT, MISSISSIPPI

Tuesday, January 09, 2024 at 6:00 PM

Agenda

This notice and agenda of the Regular Meeting of the Mayor and Board of Aldermen is hereby given by the undersigned. Said meeting shall be held on Tuesday, January 09, 2024, at 6:00 PM in the Board Room at City Hall, located at 343 Distribution Drive, Gluckstadt, MS 39110.

The business to be brought before the meeting shall be limited to the following:

- 1. Call Meeting to Order and Roll Call**
- 2. Opening Prayer and Pledge of Allegiance**
- 3. Presented Items**
 - A) Presentation and Request for Partnership with the City of Gluckstadt, Community Shoe Drive (A Village, Inc.)
 - B) Recognition of Boy Scouts and Girl Scouts of America, Troops 164 and 19
- 4. Approval of Consent Agenda Items**
 - A) Approval of Minutes, 12/12/23 Regular Meeting Minutes and 12/20/23 Special Called Meeting Minutes
 - B) Approval of Docket of Claims
 - C) Discussion and Approval Of C-Spire Contract For Building Inspector's Cell Phone
 - D) Public Works Director City Cell Phone
 - E) Permission to Add Lone Wolf Rent and Utilities to Recurring Payments
 - F) Request for Approval for Training for Asst. Chief Slaven and Lieutenant Tucker; Mechanical and Ballistic Course, Byhalia (July 9-12)
 - G) Request for Approval for Training for Sgt. Rounsaville, Sgt. Potvin, and Asst. Chief Slaven; Warrior Leadership Class, Pearl (May 29 & 30)

- H) Notification of Contract Amendment for Gluckstadt Police Department, E-citation Software and Equipment, Tyler Technologies
- I) Waste Management Dumpster for Public Works Building
- J) Request to Take Over Red Oak Plantation Street Lighting Expenditures
- K) Curb Inlet Repair on Catlett Rd

5. Court Clerk, Municipal Court Department (Stephanie Gerlach)

- A) General Court Update (Court Services)
- B) Request for E-citation Third Party Software Interface (Court Services)

6. Grant Administrator, Grant Status Updates (Ruth Marie Stogner)

- A) General Update, Grant Administration (Grant Administrator)

7. Monthly Budget Report

- A) Monthly Budget Report(s)

8. New Business

- A) Consideration of Draft Policy, Procedures and Application for Freeport and Industrial Exemptions with the City of Gluckstadt
- B) Discussion of Draft Moratorium, Addressing Excessive Saturation of Similar Businesses in City (Requested by Alderwoman Bates)
- C) Discussion and Consideration for Lobbying Services Contract Renewal, Cascio Sanford Government Law Group

9. City Clerk, City Administration Matters (Lindsay Kellum)

- A) City Administration Update (City Clerk)
- B) Monthly Privilege License Report (Deputy Clerk)
- C) Delinquent Privilege Licenses, Enforcement Update (City Clerk and Deputy Clerk)

10. Building Official, Planning and Zoning Matters (William Hall)

- A) December 29, 2023, Planning and Zoning Board Special Called Meeting
- B) Discussion and Consideration of Blurton Holdings Site Plan

11. Public Works Department (Chris Buckner)

- A) Public Works General Update
- B) Permission to Advertise for 6-month Asphalt Term Bid

- C) MPO Matching Funds Resolution for Gluckstadt Rd
- D) Consideration and Approval of MPO Matching Funds Resolution for Calhoun Station Parkway

12. Police Chief, Police Department Matters (Chief Berry Hale)

- A) General Law Enforcement Updates (Chief of Police)
- B) Requesting Approval to Purchase Five (5) Body Worn Cameras by Utility with JAG Grant
- C) Request for Review and Approval of the Amended RFP to Solicit Sealed Bids for Ten (10) ALPR (Automated License Plate Readers); Request to Publish RFP

13. Public Comment

14. Closed Session to Determine Need for Executive Session

15. Adjourn

WALTER C. MORRISON, IV
MAYOR

We the undersigned Aldermen acknowledge that we were given notice of said meeting at least three (3) hours in advance thereof by a copy of this notice.

Alderwoman Bates _____

Alderman Powell _____

Alderman Slay _____

Alderman Taylor _____

Alderwoman Williams _____

ATTEST: _____ DATE: _____

LINDSAY D. KELLUM
CITY CLERK

[Seal]