



THE CITY OF FROSTBURG

Historic District Commission Meeting Agenda

Monday, February 09, 2026 at 6:00 PM

Frostburg Municipal Center Meeting Room 100
37 S. Broadway, Frostburg, MD 21532

1. Call to Order
2. Pledge of Allegiance
3. Authority

The Maryland Land Use Article empowers Frostburg's Historic District Commission to implement the City's Historic Preservation Overlay District according to the regulations set forth in the Frostburg Zoning Ordinance. All meetings of this Commission are open to the public and are conducted in compliance with Maryland's Open Meetings Act.

4. Statement of Purpose

The Frostburg Historic District Commission is charged with the preservation of historic structures and the surroundings within the designated district in order to safeguard the heritage of the City, stabilize and improve property values, strengthen the local economy and foster civic beauty.

5. Roll Call

6. Approval of the Agenda

A. Motion and Second to Approve the Agenda for the February 2026 Meeting.

7. Approval of the Minutes

A. Minutes from the October 2025 Meeting.

Motion and Second to Approve the Minutes for the October 2025 Meeting.

8. Project Presentations

- A. 52 W. Main Street - Alteration

I have studied the application and all relevant documents and presentation related to this case, and I am familiar with the property in question. I find that:

The proposed changes [are/are not] compatible with the neighborhood because there [is/is not] a general compatibility of [exterior design/scale/proportion/arrangement/texture/materials to be used].

Based on these findings I move to [approve/disapprove] the proposal because the use of exterior materials [are/are not] closely similar in appearance to original materials or significant buildings in the District, pursuant to Section 4.1.J.1.c.

additional materials forthcoming

9. Old Business

10. New Business

A. JMA Resources, Inc. - Historic District Management Program - Beta Test

B. Discussion on Updates to the Historic District Guidelines

11. Adjournment