

# THE CITY OF FROSTBURG

# **Historic District Commission Meeting Agenda**

Monday, September 08, 2025 at 6:00 PM

Frostburg Municipal Center Meeting Room 100 37 S. Broadway, Frostburg, MD 21532

#### 1. Call to Order

## 2. Pledge of Allegiance

## 3. Authority

The Maryland Land Use Article empowers Frostburg's Historic District Commission to implement the City's Historic Preservation Overlay District according to the regulations set forth in the Frostburg Zoning Ordinance. All meetings of this Commission are open to the public and are conducted in compliance with Maryland's Open Meetings Act.

## 4. Statement of Purpose

The Frostburg Historic District Commission is charged with the preservation of historic structures and the surroundings within the designated district in order to safeguard the heritage of the City, stabilize and improve property values, strengthen the local economy and foster civic beauty.

#### 5. Roll Call

# 6. Approval of the Agenda

**A.** Motion and Second to Approve the Agenda for the September 2025 Meeting.

## 7. Approval of the Minutes

**A.** Minutes from the August 2025 Meeting.

Motion and Second to Approve the Minutes for the August 2025 Meeting.

## 8. Project Presentations

## A. 33 S. Water Street - Addition

I have studied the application and all relevant documents and presentation related to this case, and I am familiar with the property in question. I find that:

The proposed changes [are/are not] compatible with the neighborhood because there [is/is not] a general compatibility of [exterior design/scale/proportion/arrangement/texture/materials to be used].

Based on these findings I move to [approve/disapprove] the proposal because the use of exterior materials [are/are not] closely similar in appearance to original materials or significant buildings in the District, pursuant to Section 4.1.J.1.c.

#### 9. Old Business

#### 10. New Business

# A. Administrative Approvals

- 60 S. Broadway In-kind roof replacement
- 65 S. Broadway In-kind roof replacement

# 11. Adjournment