



DELTA CITY COUNCIL PUBLIC HEARING

Wednesday, June 21, 2023 at 6:50 PM

Delta City Municipal Complex Council Chambers*

MINUTES

PRESENT

Mayor Pro Tempore Betty Jo Western
Council Member Brett Bunker
Council Member Nick Killpack

NOT PRESENT

Mayor John Niles
Council Member Robert Banks
Council Member Kiley Chase

ALSO PRESENT

Sherri Westbrook
Matt Ward
Todd Anderson
Michelle Lovejoy

CALL TO ORDER

Mayor Pro Tempore Western called the meeting to order at 6:51 p.m. She stated that notice of the time, place, and agenda of the meeting had been posted at the Delta City Complex, on the Delta City website, on the Utah Public Notice website, had been provided to the Millard County Chronicle-Progress, LLC and each member of the City Council at least 24 hours before the meeting. Mayor Pro Tempore Western conducted a roll call. Council Members Killpack, Bunker, and Western were present. Council Member Banks, Chase, and Mayor Niles were absent.

BUSINESS – Any such business as may come before the Council.

1. Receive public commentary upon proposed appropriations for the Fiscal Year 2024 budget.

Mayor Pro Tempore Western explained the above information to those present at the public hearing.

City Recorder Westbrook noted that adjustments have been made from the budget meeting. Millard County tax was a little more than calculated so that figure was increased.

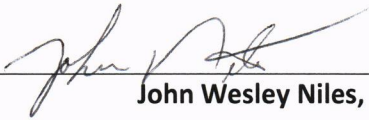
Matt Ward asked for the budget figure of the general fund. Recorder Westbrook will email him a figure.

ADJOURNMENT


Council Member Bunker MOVED to adjourn the meeting. The motion was SECONDED by Council Member Killpack. Mayor Pro Tempore asked if there were any questions or comments regarding the motion. There being none, she called for a vote.

Motion made by Council Member Bunker, Seconded by Council Member Killpack
Voting Yea: Council Member Bunker, Council Member Western, Council Member Killpack
Council Members Banks and Chase were absent
The meeting was adjourned at 6:57





John Wesley Niles, Mayor



Sherri Westbrook, Recorder