



Mayor and City Council Worksession

Thursday, November 06, 2025 at 6:00 PM

Dacula City Hall, Council Chambers

442 Harbins Rd. | P.O. Box 400 | Dacula, Georgia 30019 | (770) 963-7451

Minutes

This document is tentative, has not been ratified or approved by the Mayor and Council of the City of Dacula, and is not binding on the City or any officer

Minutes scheduled for approval December 4, 2025

I. CALL TO ORDER AND ROLL CALL OF MEMBERS:

Meeting started at 6:00 p.m.

Councilmembers Present:

Mayor Trey King
Councilmember Jason Shelton
Councilmember Ann Mitchell
Councilmember Denis W. Haynes, Jr.

Councilmembers Absent:

Councilmember Sean Williams

City Staff Present:

Brittni Nix, City Administrator
Jack Wilson, City Attorney
Courtney Mahady, Assistant City Clerk
Stephen Mayer, Director of Finance
Hayes Taylor, City Planner
Dana Stump, Administrative Assistant for Planning & Development
Amy White, Chief Marshal
James Ross, City Marshal
Alethia Hyman, Tax Clerk
Renee Cooke, Front Desk Clerk

II. OLD BUSINESS:

None

III. NEW BUSINESS:

1. Solid Waste Ordinance discussion

City Administrator, Brittni Nix, opened discussion for Mayor and Council regarding the Solid Waste Ordinance.

2. Rezoning & Variance Applications: 2025-CD-RZ-03, 2025-CD-RZ-04, & 2025-CD-VAR-01

City Planner, Hayes Taylor, discussed the rezoning and variance applications.

Applicant Representative, Haley Todd, discussed the rezoning and variance applications.

Councilmember Mitchell arrived to the meeting at 6:15 p.m.

Mayor and Council asked clarifying questions.

3. Construction administration services

City Administrator, Brittni Nix, discussed the construction administration services.

4. Cellphone buyback

City Administrator, Brittni Nix, discussed the cellphone buyback.

IV. MARSHAL UPDATE:

Amy White provided the marshal update.

V. CITY ADMINISTRATOR UPDATE:

Brittini Nix provided the city administrator update.

VI. MEMBER COMMENT(S) / QUESTION(S):

None

VII. ADJOURNMENT:

Meeting adjourned at 7:07 p.m.

Minutes approved _____
Date

Signature