



# CITY *of* BRISBANE

## Parks and Recreation Commission Community Park Improvements Subcommittee Agenda

Tuesday, December 5, 2023 4:00P.M. • In-Person Meeting • 5 Old County Rd, Brisbane, 94005

The public may observe/participate in Commission meetings using remote public comment options or attending in person. Commissioners shall attend in person unless remote participation is permitted by law. The Commission may take action on any item listed in the agenda.

### TO ADDRESS THE COMMISSION

#### IN PERSON

Location: 5 Old County Rd, Brisbane, CA 94005, Community Park

Masking is not required but according to the California Department of Public Health guidelines, people at higher risk for severe illness should consider masking. To help maintain public health and safety, we respectfully request that people not attend in-person if they are experiencing symptoms associated with COVID-19 or are otherwise ill and likely contagious (e.g., respiratory illnesses).

Members of the public are encouraged to submit written comments before the meeting, to be discussed in Written Communications. The agenda materials may be viewed online at [brisbaneca.org/meetings](https://brisbaneca.org/meetings) at least 72 hours prior to a Commission meeting. Aside from commenting in-person, the following email and text line will also be monitored during the meeting and public comments received will be noted for the record during Citizen Communications.

Email: [brisbanerec@brisbaneca.org](mailto:brisbanerec@brisbaneca.org)

Text: 415.519.9588

#### SPECIAL ASSISTANCE

If you need special assistance to participate in this meeting, please contact the Parks & Recreation Department (415) 508-2140 in advance of the meeting. Notification in advance of the meeting will enable the City to make reasonable arrangements to ensure accessibility to this meeting.

Commissioners: Trudi Davis, Natalie Ocampo

Staff: Noreen Leek, Nicole Houghton

#### AGENDA

- I. Citizen Communications
- II. Discuss Improvements for the Community Park
- III. Adjournment