



CITY OF BOAZ
Council Meeting Agenda
October 09, 2023
Boaz Senior Center – 6:00 PM

- I.** Call to Order
- II.** Invocation
- III.** Pledge of Allegiance
- IV.** Would anyone like to speak under Public Comments?
- V.** Adoption of Agenda
- VI.** Reading and/or Approval of Minutes of Previous Council Meeting
 1. Adopt the Work Session minutes and Council Meeting minutes from September 25, 2023.
- VII.** Council Member Reports
 1. Boaz Fire Department report for September 2023.
 2. Boaz Street Department report for September 2023.
 3. Boaz Police Department report for September 2023.
 4. Boaz Parks and Recreation report for September 2023.
 5. Boaz Senior Center report for September 2023.
 6. Boaz Public Library report for September 2023.
- VIII.** New Business
 1. Accounts Payable - Approve the accounts payable voucher dated September 22, 2023 through September 29, 2023 totaling \$432,040.80.
 2. Adopt Resolution No. 2023-1760 amending the distribution of amounts received from the City of Boaz, Alabama sales, use and rental taxes.
 3. Adopt Resolution No. 2023-1762 approving Change Order No. 3 in the amount of \$9,211.24 and Change Order No. 4 in the amount of \$4,265.24 to Bid No. 2020-11-107 from Trav-Ad Signs.
 4. Adopt Resolution No. 2023-1763 authorizing the purchase of a PowerEdge R750XS TM-1.2TB 10k spinning server for Boaz City Hall in the amount of \$10,744.88 through the Dell National Cooperative Purchasing Alliance- NCPA purchasing cooperative to be paid from the Capital Projects Fund.
 5. Adopt Resolution No. 2023-1764 approving Change Order No. 2 in the amount of \$41,087.60 to Whitaker Contracting Corp. for the Boaz City Wide Paving KG Project #22-0045.

6. Appoint Alan Hales to the Boaz Water and Sewer Commission with a term expiring 03/02/2025.

IX. Public Comments

X. Mayor's Comments

1. Matt Brannon has been appointed as the Council representative for the Boaz Planning Commission for the remainder of the elected term.
2. The next Council Meeting will be October 23, 2023.

XI. Adjourn