

Agenda July 25, 2016 * 6:30 PM. City Council Workshop City Hall Chambers, 1600 Nela Avenue, Belle Isle

Lydia	Frank	Ed	Katy	Jeremy	Bobby	Harv	Lenny	Sue
Pisano	Kruppenbacher	Gold	McGinnis	Weinsier	Lance	Readey	Mosse	Nielsen
Mayor	City Attorney Acting City Manager	District 1	District 2	District 3	District 4	District 5	District 6	District 7

Welcome

Welcome to the City of Belle Isle City Council meeting. Agendas and all backup material supporting each agenda item are available in the City Clerk's office or on the city's website at <u>cityofbelleislefl.org</u>.

Meeting Procedures

Persons desiring to address the Council MUST complete and provide to the City Clerk a yellow "Request to Speak" form located by the door. After being recognized by the Mayor, persons are asked to come forward and speak from the lectern, state their name and address, and direct all remarks to the Council as a body and not to individual members of the Council, staff or audience. Citizen comments and each section of the agenda where public comment is allowed are limited to three (3) minutes. Questions will be referred to staff and should be answered by staff within a reasonable period of time following the date of the meeting. Order and decorum will be preserved at all meetings. Personal, impertinent or slanderous remarks are not permitted. Thank you.

- 1. Call to Order and Confirmation of Quorum
- 2. Discussion of City Manager Applicants
- 3. Adjournment

[&]quot;If a person decides to appeal any decision made by the Council with respect to any matter considered at such meeting or hearing, he/she will need a record of the proceedings, and that, for such purpose, he/she may need to ensure that a verbatim record of the proceedings is made, which record includes the testimony and evidence upon which the appeal is to be based." (F. S. 286.0105). "Persons with disabilities needing assistance to participate in any of these proceedings should contact the City Clerk's Office (407-851-7730) at least 48 hours in advance of the meeting." –PAGE 1 of 1